

ICT in EFL credit test, MA2, 24/01/2013.

Circle the best answer

1. The concept of *digital divide* in our lectures mostly referred to:
 - (a) geography,
 - (b) money,
 - (c) city size,
 - (d) age,
 - (e) web2 vs web3.
2. Early CALL, as illustrated by ZX Spectrum CALL screenshots, was mostly about:
 - (a) text,
 - (b) group learning,
 - (c) tandem learning,
 - (d) multimedia,
 - (e) communication.
3. *Pop-english* (correct spelling!) was unique among early 1990's CALL packages in that it contained:
 - (a) pictures,
 - (b) sound recordings,
 - (c) fill-in-blank tests,
 - (d) test editor,
 - (e) short video clips.
4. ASR is difficult to use in CALL mostly because:
 - (a) it has high sound-card requirements,
 - (b) it has high microphone requirements,
 - (c) it cannot be used in a classroom,
 - (d) it is an expensive technology,
 - (e) it is not tuned to non-native speech.
5. According to (Krajka's) research, the topic least attended to in ICT classes in Poland is:
 - (a) using social media for teaching,
 - (b) word-processing,
 - (c) spreadsheets,
 - (d) concordancing corpora,
 - (e) web searching.
6. The glottodidactic functionality of Facebook discussed during our lectures was:
 - (a) the option of running EFL courses,
 - (b) the use of the Skype plugin for one-on-one tuition,
 - (c) access to YouTube videos, with viewers' comments,
 - (d) as learner community web2 venue and scaffolding,
 - (e) as a massive source of English as a lingua franca.
7. Sugata Mitra's experiments with 'holes in walls' show:
 - (a) ICT potential role in unsupervised learning,
 - (b) how to use Virtual Worlds in developing countries,
 - (c) manipulable cookie-size computers ('siftables'),
 - (d) communication with artificial agents ('chatbots'),
 - (e) experiments with Augmented Reality for teaching EFL.

Best answers: 1d, 2a, 3d, 4e, 5a, 6d, 7a.